

Ancient Barbarians Guide



Introduction

Ancient Barbarians are level 606, Hp 355. You will need to complete **Ancient Barbarians quest** to access boss teleport. There is a guide in [Quest Guides](#).

Boss is not hard to kill as long as you don't draw all their aggro on you.

Mechanics are similar to Dagannoth kings.

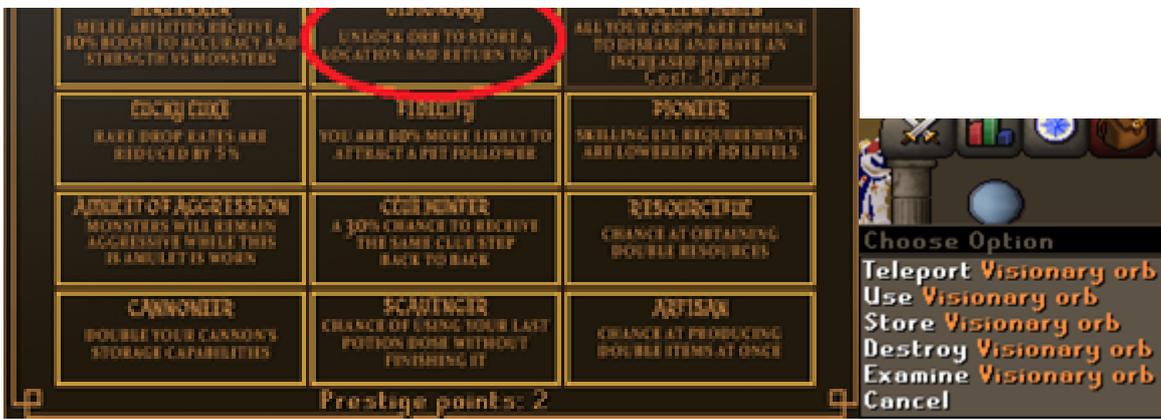
Ancient Samurai - Attacks with Melee and is weak to Magic.

Ancient Warlock - Attacks with Magic and is weak to Ranged.

Ancient Archer - Attacks with Ranged and is weak to Melee.

Setups/Gear

If you are wondering how to fight these 1 by 1, all you need is a Visionary Orb. You can unlock it by spending 50 ability points on Patchy. *(In order to unlock Visionary, you will have to unlock all 4 abilities in the column, which will cost you 73 ability points)*



For gear, Ninja, Kyudo, Samurai set works for me. As they will not hit very hard if you pray



Strategy for Ancient Samurai

Teleport to Ancient Barbarians using Boss Lairs Teleport, **remember** to turn off Auto Retaliate when you memorize location with your orb.

Step 1- Run there and save the exact location shown in picture with visionary orb.



Step 2- Teleport using your orb, use Blood Blitz on samurai and pray melee. (Afk-able since blood blitz heals you) **Bring dragonbone necklace, and bonecrusher/ Sponsor Aura so you can afk longer.*



Make sure don't move around, just stand at the tile your orb brings you or else you will draw aggro from other boss.

Strategy for Ancient Warlock

Step 1- Run there and save the exact location with visionary orb.



Step 2-Teleport using your orb, use best range gear on Warlock and pray mage. Remember to use Long range attack so you don't have to move and hit it(Not afk-able in my opinion, Warlock hits hard sometimes)



Strategy for Ancient Archer

Step 1- Run there and save the exact location with visionary orb.



Step 2-Teleport out to lose aggro from other bosses. Teleport back in and kill the Archer with Ranged or magic.



**Ancient Barbarians are not instance bosses, therefore if someone else is fighting other boss, it may interrupt the aggro.*

Rewards/Drops

Always	Common	Uncommon	Rare	Very Rare	Always	Common	Uncommon	Rare	Very Rare	Always	Common	Uncommon	Rare	Very Rare
1200 	50 	150 	50 	1/255 	1200 	50 	150 	50 	1/255 	1200 	50 	150 	50 	1/255
	50 	150 	75 	1/450 		50 	150 	75 	1/450 		50 	150 	75 	1/450
	75 	75 	75 	1/337 		75 	75 	75 	1/337 		75 	75 	75 	1/337
	75 	75 	75 	1/445 		75 	75 	75 	1/445 		75 	75 	75 	1/445
		75 	75 	1/112 			75 	75 	1/112 			75 	75 	1/112

Once you collect all fatal shards, you can combine them to make Fatal Blade.



Have fun farming!

Credits: Supreme, Two



Revision #11

Created Sat, Mar 13, 2021 6:28 AM by [Supreme](#)

Updated Sun, Feb 6, 2022 9:46 AM by [Daniel](#)